

# Reflections on Agency Models

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# Outline of talk

1. Dynamic agency – (since HM '87)
2. Multitask agency – (since HM '91)
3. Looking ahead

# Dynamic Agency

# HM '87 motivation

- Canonical effort model all about informativeness of performance measures
- Intuitive solution (eg. sufficient statistic, RPE), but overly sensitive to likelihoods
- Mirrlees knife-edge example

$$y = \mu + \epsilon, \epsilon \sim N(0, \sigma^2)$$

- What does it take to get simpler – say linear – incentive scheme?

# HM '87 recap

- Agent chooses drift of Brownian process for  $t$  in  $[0,1]$ ; contingent on history  $Y^t$

$$dY_t = \mu_t dt + \sigma dZ_t$$

- Exponential utility  $u$  at end-of-period

$$u(I(Y^1) - \int_0^1 c(\mu_t) dt)$$

- Stationary problem. Solution linear in time aggregates. Optimal to implement constant drift.

# Recent dynamic agency models

Two directions:

- Generalization: Schattler-Sung, Sung '95, Williams '09, Sannikov '08, Adrian-Shin '08, Garrett-Pavan '09
- Specialization: *DeMarzo-Sannikov* '06, '08, *Edmans-Gabaix* '09, Edmans et al '09,....
- Main theme: agent choices tailored to deliver tractable models with more economic content

# DeMarzo-Sannikov JoF '06

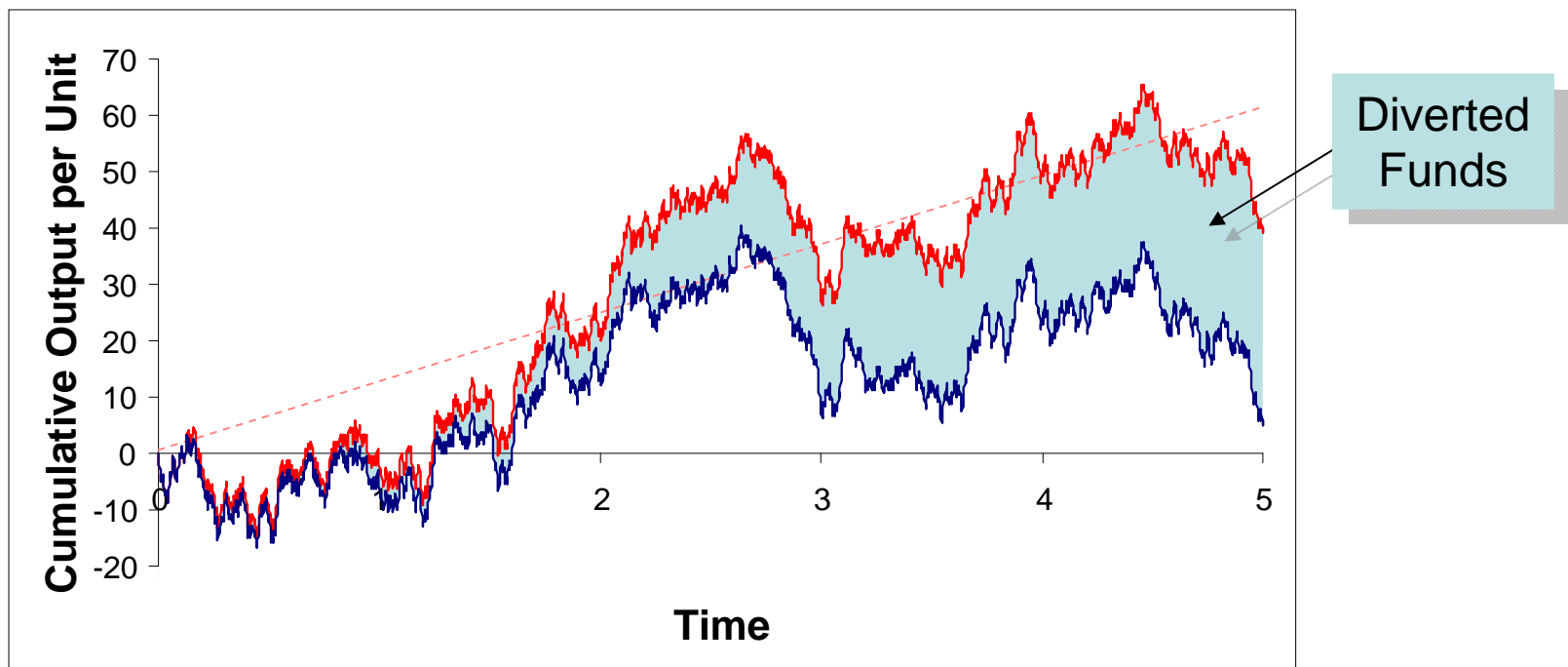
Setting:

- Risk neutral entrepreneur (agent) and investor (principal)
- Initial investment  $K > 0$ ; agent has no money
- Time is continuous. Cumulative cash flow  $Y_t$  evolves as

$$dY_t = \mu dt + \sigma dZ_t$$

- $\mu > rK$  (project has positive NPV stream)
- Investor doesn't observe cash flow. Relies on report  $\hat{Y}_t$
- Agent can divert cash flow for private benefit  $\lambda < 1$  per \$

# Realized (red) and reported (blue) cash flow





# Contracting and payoffs

- Full commitment contract  $(\tau, I)$  – termination rule  $\tau$ , agent payment  $I_t$  as function of reported cash flow history.
- Outside options:  $R$  (agent),  $L$  (principal). Inefficient to terminate, but running out of cash will force it.
- Optimal to prevent diversion (truth-telling constraint binds)
- Agent's payoff (discount rate  $\gamma$ )

$$W_0 = E\left[\int_0^\tau e^{-\gamma s} dI_s + e^{-\gamma\tau} R\right]$$

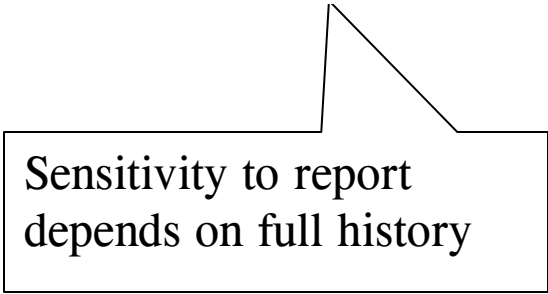
- Principal's payoff (discount rate  $r < \gamma$ ) is

$$b_0 = E\left[\int_0^\tau e^{-rs} (d\hat{Y}_t - dI_s) + e^{-r\tau} L\right]$$

# Continuation utilities

- $\{W_t, b(W_t)\}$  continuation utilities for agent, principal
- By Martingale Representation Theorem the agent's continuation utility satisfies

$$dW_t = \gamma W_t dt - dI_t + \beta(\hat{Y})(d\hat{Y}_t - \mu dt)$$



Sensitivity to report  
depends on full history

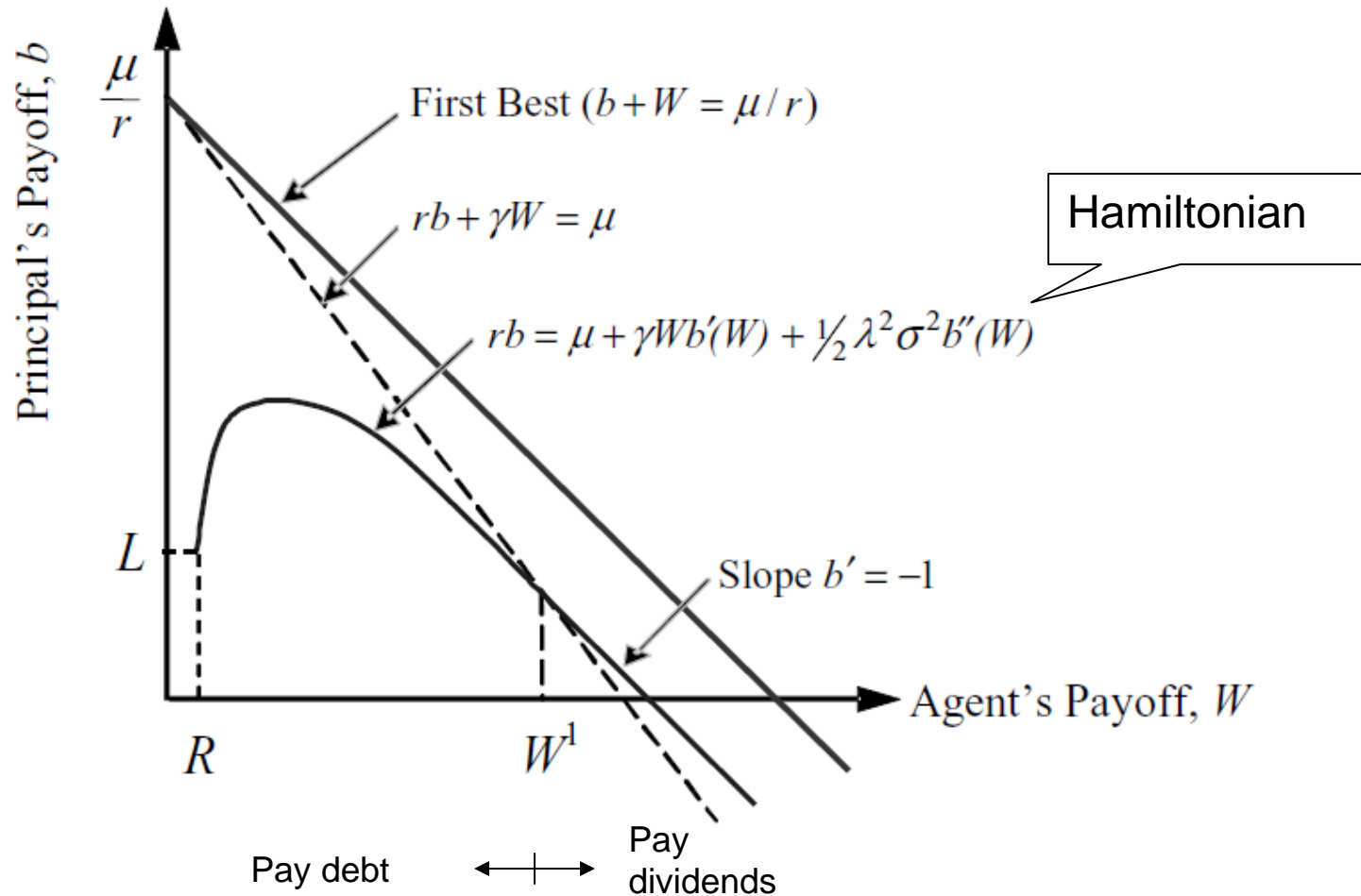
## Solution – key steps

- To prevent diversion  $\beta_t \geq \lambda$
- Optimal to minimize probability of inefficient termination by setting  $\beta_t = \lambda$  (minimizes volatility of  $W$ )
- $b'(W) \geq -1$  (transferring  $dW$  in cash always possible)
- Assuming  $b$  is concave, the payment to agent therefore

$$dI = \max(W - W^1, 0)$$

- $W^1$  is reflecting boundary (agent down brought back to boundary through cash transfer).

# Utility Possibility Frontier



# Implementation

- Optimal policy can be implemented with following capital structure:
  - Give agent fraction  $\lambda$  of equity (rescinded at termination)
  - Provide firm with finite credit line at interest rate  $\gamma$  (the agent's discount rate)
  - Issue LT debt (console) paying interest  $r$  (market rate)
- Let agent decide on dividends and debt repayments. Liquidate when firm runs out of cash.
- Agent's optimal policy: pay back debt (LT and credit line) before paying any dividends. Any excess cash paid out as dividends.

# Comments

- Diversion, risk neutrality plus interest rate differentials give stark (but not unrealistic) results.
- Could let agent save (at lower rate than discounting) without altering result.
- Analysis more tractable than discreet time analog (DeMarzo-Fishman '03). Comparative statics. Asset prices.
- Method involves “guessing” solution.
- Often reverse engineering. No criticism – on the contrary

# Edmans-Gabaix '09

- Goal: get “simple” rules without Exp-Norm assumptions.

- T periods

- Both P and A observe output sequence  $\{r_t\}$

$$r_t = e_t + \eta_t$$

- Agent chooses effort  $e_t$  *after* observing  $\eta_t$

- Payoffs

- Principal pays  $c(r_1, \dots, r_T)$  to agent at T

- Principal risk neutral. Agent's utility at T

$$E[u(v(c) - \sum_t g(e_t))]$$

# One period problem

- Assume  $v(c) = c$  and  $T = 1$ .
- After observing  $\eta$  the agent maximizes

$$u(c(e + \eta) - g(e))$$

- Assume  $\eta$  has interval support. Then only scheme that implements  $e^*$  for all  $\eta$  is

$$c(r) = g'(e^*)r + K$$

- Doesn't depend on utility function  $u$ !!



# Two period problem

Date 2:  $u(c(r_1, r_2) - g(e_1) - g(e_2))$

Implementing  $e_2^*$  for all  $\eta$ :  $c(r_1, r_2) = g'(e_2^*)r_2 + k(r_1)$

Date 1:  $E[u(k(r_1) - g(e_1) + g'(e_2^*)r_2 - g(e_2^*))] =$   
 $E[\hat{u}(k(r_1) - g(e_1))]$

Another one-period problem:  $k(r_1) = g'(e_1^*)r_1 + K$

T-period solution for implementing deterministic path:

$$c = \sum_t g'(e_t^*)r_t + K$$

# Implementing max effort

- Assume that there is a maximum level of effort,  $e^{max}$  and that the value of effort is so high in second best that  $e^{max}$  will be optimal to implement in each period regardless of  $\eta$ . Then **optimal incentive scheme linear in aggregate output.**
- In general,  $v(c)$  is linear and  $c$  convex

$$E[u(v(c) - \sum_t g(e_t))]$$

- “Max effort” powerful, but often unreasonable (Garrett-Pavan '09)

# Dynamic “incentive account”

- Edmans-Gabaix-Sadzik-Sannikov '09 studies variant with geometric returns and CRRA utility (with periodic consumption)
- Additional constraints: (i) manipulation (ii) hidden saving
- Second-best (log-linear incentive) can be implemented using “incentive account”
  - earnings placed in escrow; “invested” in equity and cash
  - fixed percentage of balance can be withdrawn each period (prevents manipulation)
  - continuously rebalanced to keep proportion of equity fixed (to maintain LT incentives)

# Multitask Agency

# Single task

$$x = e + \epsilon$$

$$s(x) = \alpha x + \beta$$

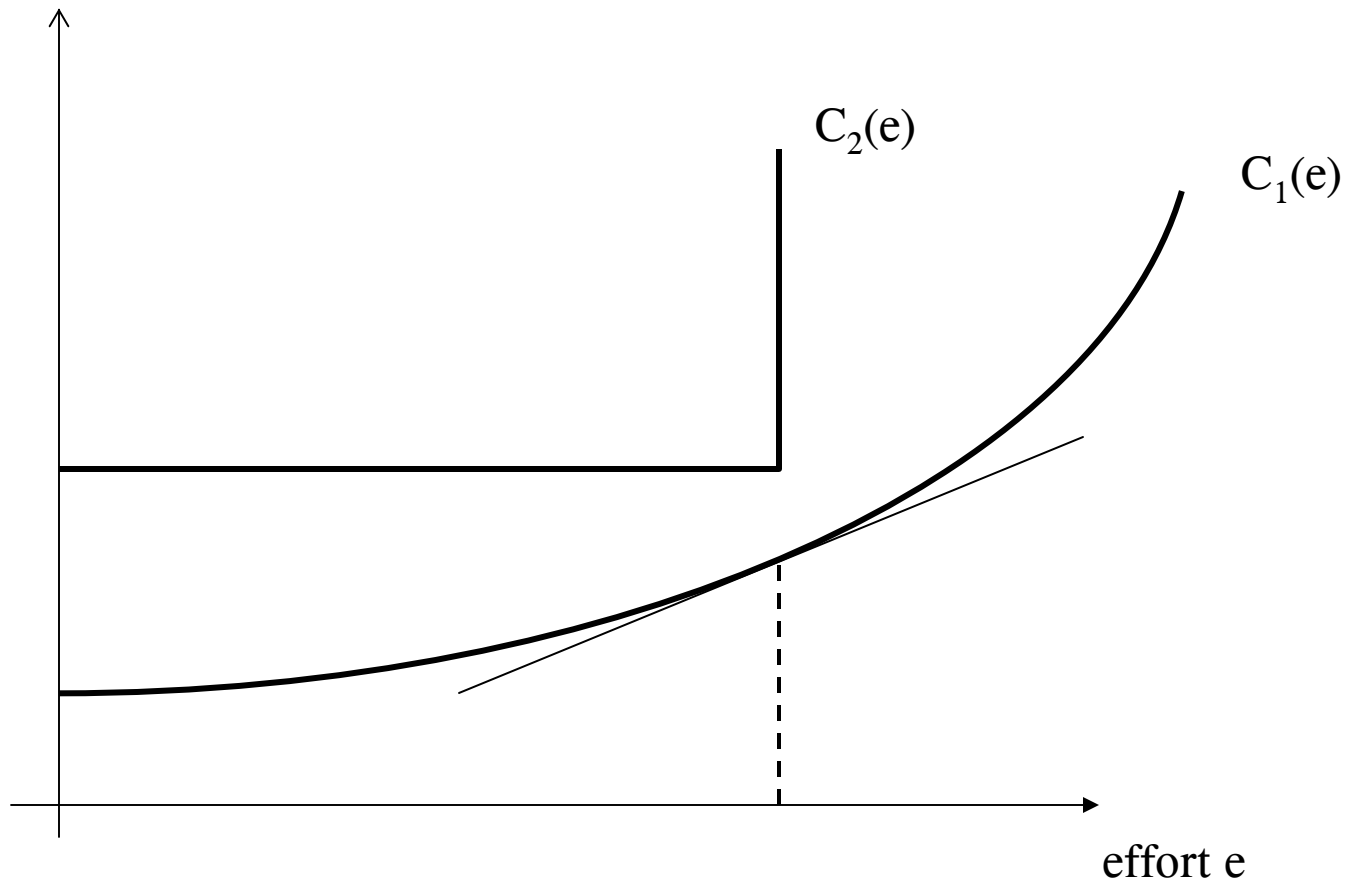
$$TS = e - C(e) - \frac{1}{2}r\sigma^2\alpha^2$$

$$\alpha = C'(e(\alpha))$$

$$\alpha^* = \frac{1}{1 + r\sigma^2 C''} \longleftarrow \text{Key}$$

**Two ways to provide incentives for single task: reward performance and change opportunity cost**

# The role of opportunity cost



# Many instruments

- Explicit and implicit pay
  - Reduce incentives on substitute tasks (low-powered incentives for balance); opposite for complements
- Job design
  - Bureaucratic rules (exclude “distracting” tasks, use objective criteria)
  - Task allocation (delegate decision rights, split up conflicting tasks)
  - Vary intensity of monitoring/communication
  - Promotion rules
- Allocation of ownership (outsourcing)

How should one design **incentive systems**?

## “Multitask Lab” (HM '94)

$e = (e_1, \dots, e_n)$ ;  $B(e)$  – P’s benefit;  $C(e)$  – A’s cost

$$e = (e_1, \dots, e_n)$$

$$x_i = f_i(e) + \epsilon_i$$

$$s(x) = \sum \alpha_i x_i + \beta$$

$$B(e) = f_1 e_1 + f_2 e_2$$

$$C(e) = e_1^2/2 + e_2^2/2$$

Special case:  $x = g_1 e_1 + g_2 e_2$  (see on ‘92) –

misalign

$$\alpha = \frac{\|f\| \cos \theta}{\|g\|}$$



# Theoretical applications

- Private vs public ownership (Hart et al '97)
  - Effort into cost reduction and improved quality
  - Private ownership puts excessive weight on cost reduction relative to quality enhancement
- Missions (Dewatripont et al '99)
  - Attention/monitoring affects incentives through reputation
  - Narrow vs broad tasks; types of officials
- Advocates (Dewatripont-Tirole '99)
  - Using advocates removes conflicting incentives for information collection

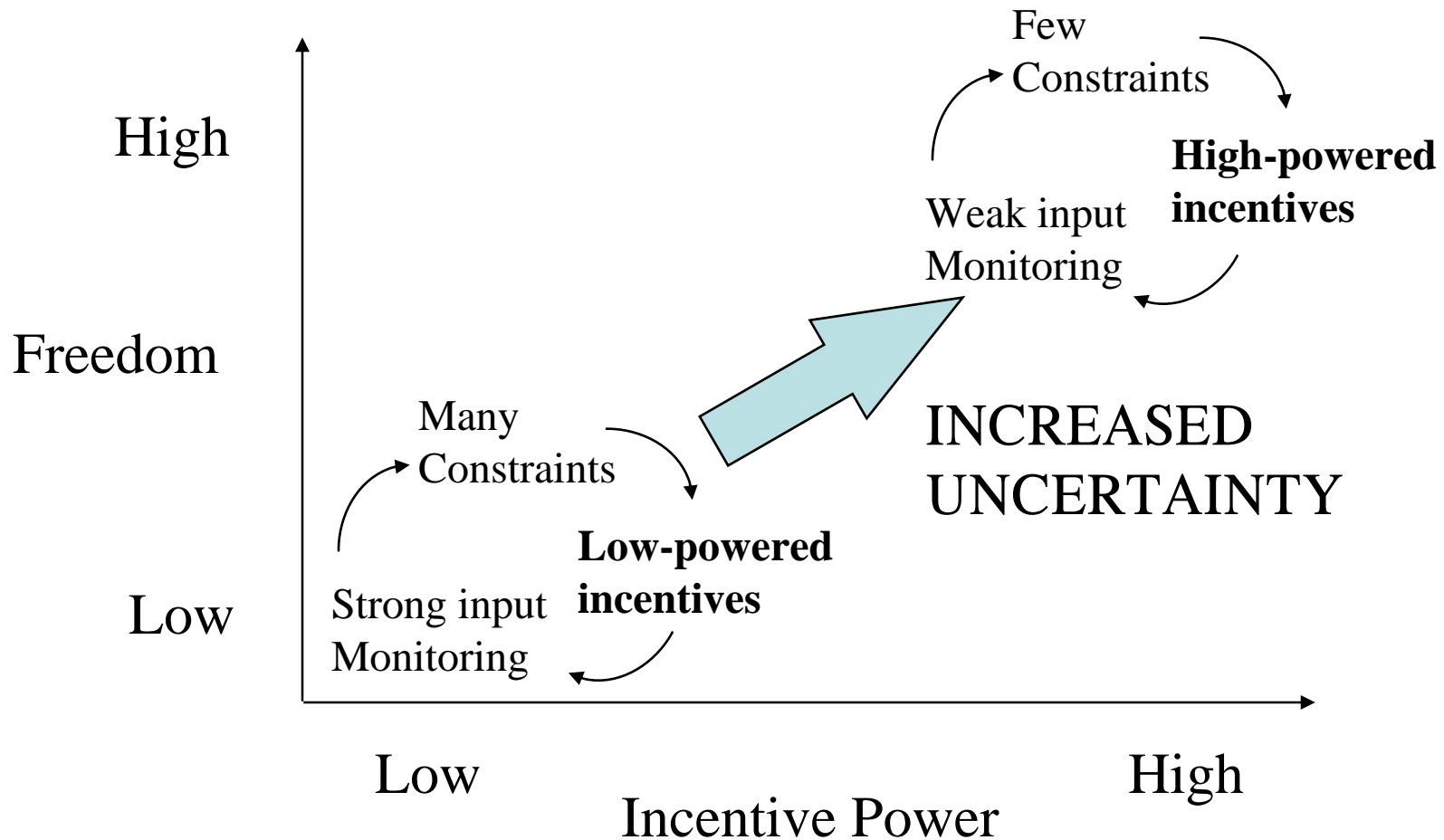
# Direct evidence on multitasking

- Teaching
  - evidence on “teaching to test” surprisingly mixed; context matters; teachers matter (Podursky-Springer '07)
- Manipulation
  - Non-linear incentives show strong evidence of strategic timing (Oyer '98)
  - Earnings management (higher accruals) when incentives stronger (Bergstresser-Philippon '05)
- Complex jobs have less pay for performance (McLeod and Parent '98)

# Noise versus Uncertainty (Prendergast '99, '02)

- Standard agency trade-off: incentives versus risk. Should co-move negatively
- Often the other way around: higher risk associated with stronger incentive.
- Reconciliation: in standard agency models risk is measurement error. But there's also environmental uncertainty to deal with.
- Freedom to act on information requires stronger incentives

# Co-movements with increased uncertainty



# Co-movements in trucking (Baker-Hubbard '03)

- Activities: driving and servicing (cargo handling)
- Make-or-buy decision: Private or for-hire
  - Private carriers monitor; for-hire carriers also allocate time (search for backhauls, etc)
- How did new IT technology affect make-or-buy decision?  
(Two types of OBC: Trip recorders and EVMS)
  - Trip recorder adoption leads to more shipper ownership
  - EVMS adoption has less impact on shipper ownership than trip recorder adoption
  - Trip recorders have bigger effect on shipper ownership when services important (cargo handling)

# Reflections on multitasking

- “Folly of hoping for A while rewarding B” identified problem, but failed to explore richness in response.
- Multitasking is really about managing multiple instruments. Non-financial incentives especially important
- Multitasking a framework, not a model. Price theory with a costly price. Tailoring model to context is critical (Hubbard-Baker '03, Lafontaine-Slade '96, Slade '97)
- To what extent do firm boundaries get determined by incentive considerations? Second-best applied to private sector problems (Holmstrom '99)

# Looking ahead

- Are we building our theories on the right behavioral premises?
  - People motivated by more than money.
  - By what and how does it affect incentive/organizational design?
- How should we treat heterogeneity?
  - Very limited use of menus. Why?
- Do we have the design objective right?
  - People care a lot about fairness, not just efficiency
  - Current debate about CEO compensation
  - Personal experience: logic of maximizing total surplus and then dividing the pie doesn't resonate.